Free Wortley

Founder & Security Software Engineer

About Me

Teenage hacker turned pro. Founder of LunaSec (YC S19), ex-Uber, ex-Snapchat.
Best known for coining the term "Log4Shell" for the Log4j vulnerability.

Currently building around various AI tools and dabbling in synthesizers.

Contact Information

Location: Seattle, WA **Email:** me@freeqaz.com

Skills & Expertise

★★★ Proficient

- AppSec
- All Things Web (TypeScript, React, etc)
- Linux (Arch btw)
- VC-backed Startups
- · Mushroom Foraging

★★ Comfortable

- · LLMs/AI
- Database Administration
- · Microservice Architecture
- Music Production

★ Familiar

- Cryptography
- · Reverse Engineering
- Red Teaming
- Graphic Design

Professional Experience

Part-time CSO & Security Advisor at Various Startups

□ December 2023—Current

Helping startups with security strategy, architecture, and implementation as a part-time executive.

CEO & Founder at LunaSec (YC S19)

April 2019—Current

Spent many years building a VC-backed startup in the security space.

- Built a few products, raised a few million dollars, and learned a lot along the way.
- Focused on Supply Chain Security, Data Security, and Low-Code AWS tooling.
- Hired a team of 6+ people, ran sales, marketing, and engineering.
- Code on GitHub: https://github.com/lunasec-io

Security Software Engineer at Snap Inc (Snapchat)

Left to start my own company when we got into YC. Helped with a few projects:

- Helped build a "secrets management" platform for the organization
- · Worked on the GCP-to-AWS migration
- Lead the effort to implement an eng-wide review ("RFC") process

Security Software Engineer at Uber

📩 August 2014—November 2018

I joined as an early member of the engineering team and worked across several different teams as Uber experienced hypergrowth.

- · Built "secure by default" development tools for engineers
- Helped run the bug bounty program
- Created a security training program for engineers
- · Wrote a security automation platform for the security team
- Built "uber.com" from the ground up (working directly under Travis Kalanick)

Software Engineer at Airware (YC W13)

🕇 February 2013—August 2014

Joined as the 6th person and the 1st engineer working on the "Ground Control Station". Built the desktop app using C# and WPF, web UI with React and Node.js.

Achievements

Alumni

★ Y Combinator (S19)

Worked my butt off, raised \$ from VCs, and learned how billion dollar startups are built.

Hobbies & Interests

Mushroom Foraging, Music Production, Flow Arts (Light Whips), Cooking, and Dog Dad.